



Adobe Flash Professional CS5.5 is also available as a component of these Adobe Creative Suite® 5.5 editions:

- Web Premium
- · Design Premium
- Production Premium
- Master Collection

Learn about the newest features of Adobe CS Live online services*—complimentary until April 12, 2012. Visit www.adobe.com/go/cslive for details.

Subscription option:

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Adobe Flash Professional CS5.5

Create and deliver rich, expressive interactive content

Adobe Flash Professional CS5.5 software is the industry-leading authoring environment for expressive interactive content. Simplify the creation of immersive experiences that present consistently across desktops, smartphones, tablets, and televisions—with support for newer platforms like Android, Apple iOS, and Adobe AIR.

Top reasons to upgrade to Adobe Flash Professional CS5.5

- **EXPANCED Expanded platform and device support**—Reach audiences on the latest Adobe Flash Player and Adobe AIR runtimes, and on Android and iOS devices.
- **Efficient workflows for mobile development**—Manage FLA project files that target multiple devices. Share assets and libraries across documents and device targets to efficiently create, test, package, and deploy content for a wide range of screens and devices.
- **Content scaling when resizing stage**—Quickly optimize content for different screen sizes with a new option that scales artwork and symbols automatically when you change the size of the stage.
- **Enhanced Layer controls**—Copy and paste layers, while preserving document structure, across multiple files and projects.
- **Symbol rasterization**—Use new options to easily export content as bitmaps, which help enhance performance of your mobile content.
- **ENHANCED** Enhanced code snippets handling—Use the new pick whip to preview and visually add more than 20 new code snippets, including ones for creating mobile and AIR applications, use of the accelerometer, and multitouch gestures.
- **ENHANCED Streamlined publishing and document settings**—Change settings quickly and efficiently with updated Publish Settings and Document Settings dialog boxes.
- **Pinning support for inverse kinematics**—Lock inverse kinematics bones to the stage and set stage-level movement restrictions to selected bones. Create multiple spans per layer, and define more complex movement of armatures, such as walk cycles.
- **ENHANCED Customer-inspired enhancements**—Benefit from numerous user-requested improvements, including improved controls for the Text Layout Framework.
- **Seamless mobile testing**—Perform source-level debugging on Adobe AIR enabled devices that are connected with a USB cable, running content directly on the device.
- Incremental compilation—Use asset caching to reduce the compile time of documents that use embedded fonts and sound files, and deploy rich content faster.

System requirements

Windows

- Intel® Pentium® 4 or AMD Athlon® 64 processor
- Microsoft* Windows XP with Service Pack 2 (Service Pack 3 recommended); Windows Vista* Home Premium, Business, Ultimate, or Enterprise with Service Pack 1; or Windows 7
- · 1GB of RAM (2GB recommended)
- 3.5GB of available hard-disk space for installation; additional free space required during installation (cannot install on removable flash storage devices)
- 1024x768 display (1280x800 recommended) with 16-bit video card
- DVD-ROM drive
- QuickTime 7.6.2 software required for multimedia features
- Broadband Internet connection required for online services and to validate Subscription Edition (if applicable) on an ongoing basis*

Mac OS

- · Multicore Intel processor
- Mac OS X v10.5.8 or v10.6
- · 1GB of RAM (2GB recommended)
- 4GB of available hard-disk space for installation; additional free space required during installation (cannot install on a volume that uses a casesensitive file system or on removable flash storage devices)
- 1024x768 display (1280x800 recommended) with 16-bit video card
- DVD-ROM drive
- QuickTime 7.6.2 software required for multimedia features
- Broadband Internet connection required for online services and to validate Subscription Edition (if applicable) on an ongoing basis*

For updates to system requirements, visit www.adobe.com/go/flash_systemreqs.

For more information

Product details: www.adobe.com/go/flash Upgrade details: www.adobe.com/go/ fl_upgrade



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The continuing evolution of creative power from Adobe

With Flash Professional CS5.5, Adobe continues its tradition of offering an ever-improving environment for the authoring of interactive experiences. Keep up with the latest software from Adobe to stay at the forefront of professional creativity. Here are some of the top new and enhanced features included in Flash Professional CS5.5 and previous releases.

Adobe Flash Professional version comparison				
				Flash Professional CS3
Support for Adobe AIR 2.5 NEW	•			
Adobe Flash Player 10.2 support NEW	•			
Management of multiple FLA files that target various devices	•			
Auto-save and file recovery NEW	•			
New code snippets and improved code snippets handling NEW	•			
Pinning support for inverse kinematics NEW	•			
On-device mobile testing over USB NEW	•			
Enhanced performance for mobile content ENHANCED	•			
Text engine	•	•		
XML-based FLA source files	•	•		
Code Snippets panel	•	•		
Improved ActionScript® editor	•	•		
Deco drawing brushes	•	•	•	
Object-based animation	•	•	•	
3D transformation	•	•	•	
Inverse kinematics with the Bone tool	•	•	•	
Animation conversion to ActionScript	•	•	•	•
Animation copy and paste	•	•	•	•
ActionScript 3.0 development	•	•	•	•

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